

Rules of the Game for Rounders

1. Games shall be played between 2 teams
2. A team consisting of a maximum of 11 players, with a balanced proportion of both genders
3. The positions are BOWLER; BACKSTOP; 1-4TH BASE; 1ST-3RD DEEP; 2 SUBS

4. BATTER:

- Wait in the backward area well away from 4th post
- If out, wait in the backward area well away from 1st post
- You will have one good ball bowled to you

NO BALL IF:

- Not smooth underarm action
- Ball is above shoulder or below hip
- Ball bounces on the way to batter
- Is wide or straight at body
- The bowler's foot is outside the square during the bowling action
- **You can take a normal run on a no ball.**

SCORING:

- 1 rounder if 4th post reached and touched before next ball is bowled
- 1 rounder if 4th post reached and touched before next ball is bowled on a no ball (you cannot be caught out)
- ½ rounder if 4th post reached without hitting the ball
- ½ rounder if 2nd post reached after hitting the ball
- Penalty ½ rounder for an obstruction by a fielder
- Penalty ½ rounder for 2 consecutive no balls (to the same batter)
- 1 rounder for a backward hit if 4th post reach (however, you must stay at 1st whilst the ball is in the backward area)

OUT WHEN:

- Caught
- Foot over front/back line of batting square before missing or hitting a good ball
- Running inside post (unless obstructed)
- The post you are running to is stumped
- You lose contact with the post during bowler's action when he/she has possession in the square
- You overtake (the person you overtake is out)

RUNNING THE ROUNDERS PITCH:

- If you stop at a post you must keep contact with it, hand or bat
- When the bowler has the ball in the square you cannot move on
- You cannot have 2 batters at a post
- At a post, you do not have to move on for every ball bowled
- You can move as soon as the ball leaves the bowler's hand, this includes no balls
- You must touch 4th base on returning home